



Quick Reference AutoCAD_® Release 14

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Keyboard Shortcuts

Key Sequence	Other Keys	Description of Task Performed	
	F1	AutoCAD Help	
	F2	AutoCAD Text Window	
Ctrl + F	F3	Osnap Toggle On/Off	
Ctrl + J Ctrl + T	F4	Tablet Toggle On/Off	
Ctrl + E	F5	Isoplane Toggle (Top/Left/Right)	
Ctrl + D	F6		
Ctrl + G	F0 F7	Coordinates Toggle On/Off	
		Grid Toggle On/Off	
Ctrl + L	F8	Ortho Toggle On/Off	
Ctrl + B	F9	Snap Toggle On/Off	
	F10	Status Bar Toggle On/Off	
	Escape (ESC)	Cancels commands and dialog boxes	
	Delete	Erases objects that are selected through PickFirst	
	Page Up	Scrolls up through the Text Window	
	Page Down	Scrolls down through the Text Window	
	Up Arrow	Puts the last command typed at the Command Line.	
	Down Arrow	Puts the post command typed at the Command Line.	
Ctrl + Up		Moves the cursor in the Edit Window Up	
Ctrl + Down		Moves the cursor in the Edit Window Down	
Ctrl + Left		Moves the cursor in the Edit Window Left	
Ctrl + Right		Moves the cursor in the Edit Window Right	
Ctrl + K		PICKADD Variable Toggle On/Off	
Ctrl + C		Copy information to the Clipboard	
Ctrl + N		Starts New Drawing	
Ctrl + O		Brings up the Open Drawing dialog box	
Ctrl + P		Brings up the Plot/Print dialog box	
Ctrl + S		Saves current drawing	
Ctrl + V		Pasts information from Clipboard into the drawing	
Ctrl + X		Cuts information to the Clipboard from the drawing	
Ctrl + Y		Redo	
Ctrl + Z		Undo	
Ctrl + A		Groups Toggle On/Off	
Ctrl + M		Repeats Last Command	
Alt+F4		Closes out the AutoCAD Application	

Command Shortcuts

Shortcut
A
AA
AL
AP
AR
B
-B
BH or H
BO
BR
C
CHA
CO
AT
ATE
CH
D DAL
DAN
DBA
DCE
DCO
DED
DI
DIV
DLI
DO
DT
OS
Р
PE
PL
PO
PR
PRE
PRINT
PU
R
RA
RE
REA
REC
REN
RM
RO
S

Command	Shortcut
DVIEW	DV
ERASE	E
DDEDIT	ED
ELLIPSE	EL
EXTEND	EX
FILLET	F
FILTER	FI
GROUP	G
DDGRIPS	GR
HATCHEDIT	HE
HIDE	HI
DDINSERT	Ι
IMAGE	IM
LINE	L
LAYER	LA
LEADER	LE
LENGTHEN	LEN
LIST	LI or LS
LINETYPE	LT
MOVE	М
MATCHPROP	MA
MEASURE	ME
MIRROR	MI
MLINE	ML
DMODIFY	MO
MTEXT	MT
MVIEW	MV
OFFSET	0
DDSELECT	SE
SETVAR	SET
SPELL	SP
SPLINE	SPL
SPLINEDIT	SPE
STYLE	ST
TILEMODE	TI
TOOLBAR	TO
TRIM	TR
DDUCS	UC
DDUNITS	UN
DDVIEW	V
DDVPOINT	VP
WBLOCK	W
EXPLODE	X
XLINE	XL
XREF	XR
ZOOM	Ζ

Coordinate System

Entry Style	Sequence	Description
Polar Coordinates	Distance <angle< td=""><td>Distance is specified and angle is based from 0,0</td></angle<>	Distance is specified and angle is based from 0,0
Absolute Coordinates	X,Y	Exact coordinate point
Relative Coordinates	@X,Y	A point relative to the last point selected or used
Last Point	@	Last point selected or used
Relative Polar Coordinates	@Distance <angle< td=""><td>Point based on a distance and angle from the last point selected or used</td></angle<>	Point based on a distance and angle from the last point selected or used
Direct Distance	Move pointing device in the direction for the angle to use, and enter distance.	Direction and distance are specified for next point.

Drag 'n Drop Files

File Extension	Description	
ARX	AutoCAD RunTime Extension file (Loads Application)	
BMP	Bitmap (Inserts Image)	
DOC	Microsoft Word Document (Inserts document into the drawing)	
DWG	AutoCAD Drawing File (Inserts File into drawing as block)	
DXF	Drawing Interchange File (DXFIN's the file)	
DVB	AutoCAD VBA Source File (Loads into IDE)	
GIF	Graphical Interlace File (Inserts Image)	
HTM/HTML	HyperText Markup Language Source File (Inserts text from the Web page into the drawing)	
JPG	JPEG File (Inserts Image)	
LIN	LineType Definition File (Loads LineTypes in file)	
LSP	AutoLISP File (Loads Application)	
MNS	Menu Source File (Loads Menu)	
MNU	Menu Template File (Loads and Compiles Menu)	
SCR	Script File (Runs Script)	
SHP	AutoCAD Shape Source File (Compiles)	
SVF	Systems Variable File (Bonus Tools)	
ТХТ	Text File (Converts text from file into Mtext)	
WK?	Lotus 1-2-3 Spreadsheet (Inserts spreadsheet into drawing)	
XLS	Microsoft Excel Spreadsheet (Inserts spreadsheet into drawing)	

Object Selection Methods

Selection Method	Keyboard Sequence	Description
SINGLE	SI	Only allows you to select one object to modify and then terminates the command.
WINDOW	W	Allows you to create a user defined window (or box) to define the objects to be modified. Only objects inside the box will be modified and/or selected.
CROSSING	C	 Allows you to create a user defined window (or box) to define the objects to be modified. Objects inside the box and objects that touch the box will be modified and/or selected.
LAST	L	Selects the most recent object that was added to the drawing.
WINDOW POLYGON	WP	Allows you to create a true user defined window (or box) that is irregular in shape to define objects to be modified. Objects inside the box (or shape) will be modified and/or selected.
CROSSING POLYGON	СР	Allows you to create a true user defined window (or box) that is irregular in shape to define objects to be modified. Objects inside the box (or shape) and objects that touch the box will be modified and/or selected.
FENCE	F	Selects the objects that intersect the selection lines to be modified and/or selected.
ALL	ALL	Allows you to select all the objects in the drawing that are not locked, and/or frozen through the layer controls.
ADD	A	Allows you to continue to select objects to be modified after user the REMOVE sub option.
REMOVE	R	Allows you to remove objects that were selected, but now don't need to be modified.
PREVIOUS	Р	Allows you to select the previous object(s) that were selected through one of the Modify commands.

Object Snap Methods

Object Snap	Keyboard Sequence	Marker Symbol
APPARENT INTERSECTION	APP	
CENTER	CEN	0
ENDPOINT	END	
INTERSECTION	INT	X
INSERTION	INS	5
MIDPOINT	MID	Δ
NEAREST	NEA	X
NODE	NOD	Ø
NONE	NON	
PERPENDICULAR	PER or PERP	Ь
QUADRANT	QUA	\diamond
QUICK	QUI	
TANGENT	TAN	<u>ठ</u>